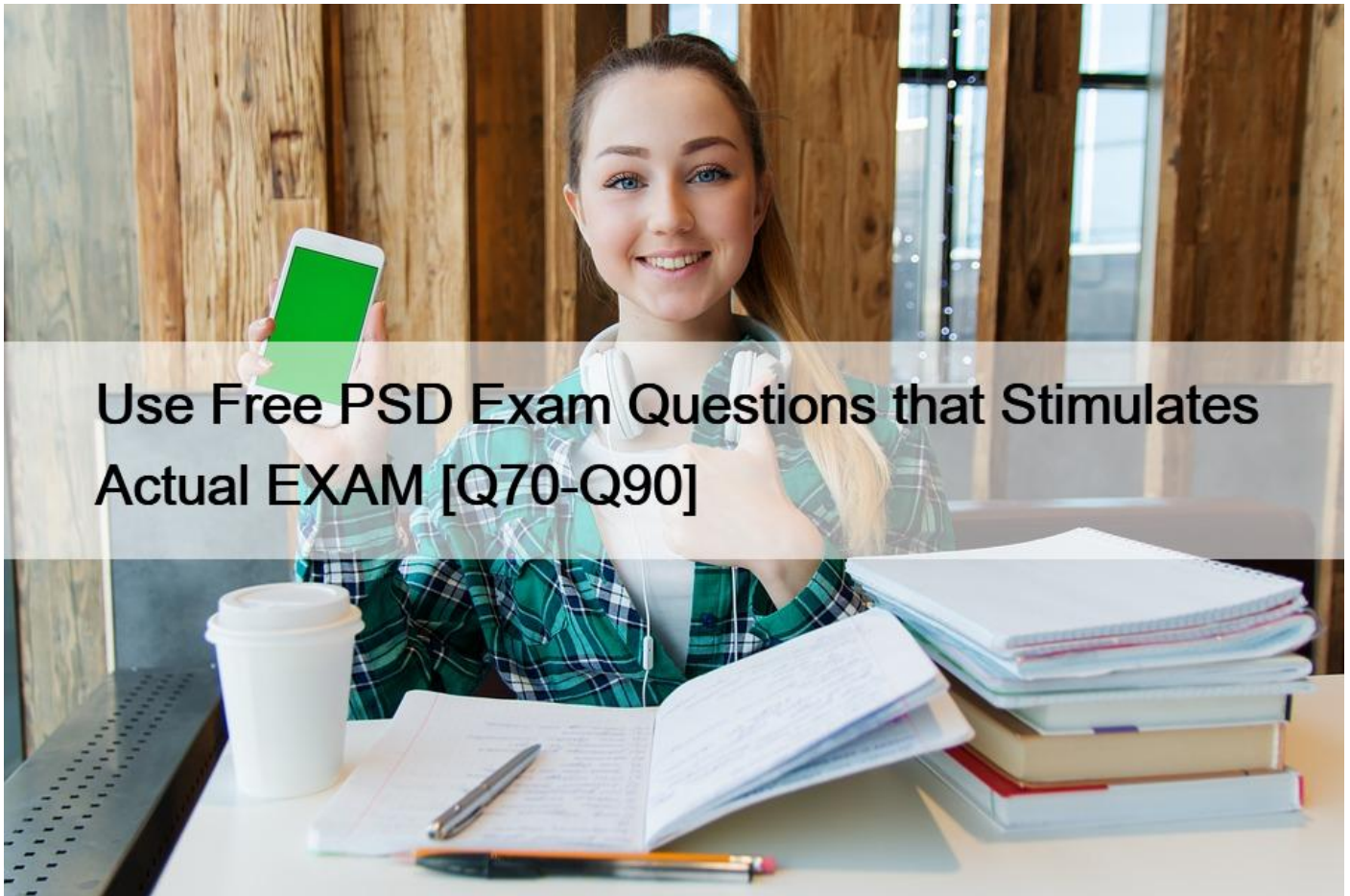


## Use Free PSD Exam Questions that Stimulates Actual EXAM [Q70-Q90]



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What are some disadvantages of code coverage as a measure for how well a system or product is tested? (three answers)

- \* It does not measure usability
- \* It is too complicated to explain to management
- \* It only provides insights to programmers
- \* It does not ensure that the most important or highest risk areas of the code are being exercised by tests
- \* It could create incentives to write tests that simply increase code coverage, rather than tests that find bugs without increasing code coverage

Not being able to explain to management should never be the reason to not do it. It doesn't only provide some data to programmers, the problem is that code coverage alone is not meaning a lot.

### NEW QUESTION 71

Who creates documentation included with a working increment?

- \* Scrum requires no documentation
- \* Technical writers
- \* Scrum master
- \* Product owner
- \* Developers

It is part of the increment, so it is part of the work of the developers.

### NEW QUESTION 72

Only technical writers can create documentation during a sprint

- \* False
- \* True

Work that's part of the sprint is done by the developers, scrum doesn't have specific roles

### NEW QUESTION 73

What does code coverage show?

- \* The ratio of the number of tests to lines of code in the system being tested
- \* The quality of unit tests being written
- \* Code being exercised by tests
- \* The absence of defects in code
- \* When a feature is done

The ratio answer is wrong, because it doesn't say anything about the number of tests to lines of code, but it does say the percentage of lines of code that is being tested. Hence, the correct answer is code being exercised by tests.

### NEW QUESTION 74

What is the step to take in TDD after the tests have failed?

- \* Meet with the team to see why it fails
- \* Change the test in a way that it passes
- \* Run it again to verify it fails.
- \* Write the code to satisfy the test

In TDD you start with writing the test before the code. This test cannot pass. If it does, the test is wrong. When the tests are written, the production code to satisfy the test will be written. Once all the tests succeed, the product code is done.

### NEW QUESTION 75

What are two reasons to use mock objects in unit tests?

- \* The behavior of a given object can be emulated to the system under test
- \* They are machine-generated and eliminate the need to write code by hand
- \* To increase tight coupling
- \* TDD is impossible without them
- \* Isolating a particular system component for controlled testing

Mock objects are simulating the behavior of dependencies such as persistence layers or APIs. By mocking these you can be sure about what you are testing, and not accidentally testing the external dependency.

### NEW QUESTION 76

What is the commitment for the product backlog?

- \* Product goal
- \* Sprint goal
- \* Sprint planning outcome
- \* Definition of done

If you are not sure, please review the section scrum artifacts in the scrum guide.

#### **NEW QUESTION 77**

What is static analysis?

- \* Analysis performed on software at runtime
- \* A tool that inspects the correctness of static keyword usage
- \* Work performed by the business analyst
- \* Analysis performed on code

Static analysis is performed on code (and not a running program or build).

#### **NEW QUESTION 78**

During the sprint the developers realize that they have selected too many product backlog items. How should they go from there?

- \* Inform the product owner and the stakeholders during the sprint review
- \* As soon as they realize they should work with the product owner to remove some work while not endangering the sprint goal
- \* Outsource the work to another team
- \* Use a definition of done with lower standards to be able to finish all the work they committed to

Never should they reduce the DoD. They should be able to do the work themselves and therefore work with the product owner to reduce the scope. Since the product owner is responsible for maximizing value and making priorities, he is the go to person for matters like this.

#### **NEW QUESTION 79**

What is test first development?

- \* The continuous restructuring of software to retain flexibility
- \* Having the tester in the development team write the test plans before coding
- \* Creating tests before satisfying them
- \* Testing existing code before adding more code to it

Test first development is a different way of saying TDD.

#### **NEW QUESTION 80**

How long should the sprint review take? Choose the best answer

- \* Until everyone is done.
- \* Max two hours for a one month sprint
- \* Max two hours
- \* Max four hours
- \* Max four hours for a one-month sprint

The scrum guide says: "The Sprint Review is the second to last event of the Sprint and is timeboxed to a maximum of four hours for a one-month Sprint."

#### **NEW QUESTION 81**

A scrum master is working with developers that are spread over different locations. They have a variety of meeting rooms and the

daily scrum is a logistic struggle every day. What actions should the scrum master take?

- \* Allow the developers to self-manage and decide what to do their selves.
- \* Raise it as an impediment and make sure that management solves it.
- \* Create a schedule and alternate who is responsible for the daily scrum logistics
- \* Decide the best solution and arrange a meeting to inform the developers.

Self management is important. All the other options the scrum master takes a decision by himself, it is better if the solution comes from the development team.

### NEW QUESTION 82

Who must attend the daily scrum? Choose all that apply.

- \* The developers
- \* Everyone invited by the product owner
- \* The scrum master
- \* The manager of the IT department
- \* It is optional, no one has to attend
- \* The product owner

The scrum guide says: "The Daily Scrum is a 15-minute event for the Developers of the Scrum Team."

### NEW QUESTION 83

If multiple teams are working on the same product, each team should have its own product owner

- \* False
- \* True

One product owner per product backlog, one product backlog per product

### NEW QUESTION 84

What are the scrum values?

- \* commitment, empiricism, focus, respect
- \* commitment, focus, respect, transparency and courage
- \* transparency, inspection, adaptations
- \* commitment, focus, openness, respect and courage

### NEW QUESTION 85

Which two ways of creating scrum teams are consistent with scrum values?

- \* Managers assign individuals to teams
- \* Get all the people together and let them self-manage into new teams
- \* Scrum master chooses a few team leads that get to pick their team
- \* The chief product owner divides the group in teams to make sure the teams will be cross-functional
- \* Existing teams propose how they would like to go about organizing into new teams

There is no chief product owner. Self managing is a really important aspect of scrum, therefore the options where the people themselves are in the lead are the best options.

### NEW QUESTION 86

What topics can be addressed during the sprint review? Choose the best answer.

- \* The scrum process
- \* All of these

- \* The increment
- \* Coding and engineering practices

These are all potential topics for the sprint review. If you are not sure, please read the sprint review section in the scrum guide again.

### NEW QUESTION 87

How much time will there be after a sprint before the next one starts?

- \* Enough to deploy the increment and update the product backlog based on the outcome of the sprint review
- \* Enough to clean up lingering definition of done points
- \* None, a new sprint starts immediately after the end of the previous one
- \* At most a week for a one-month sprint

The scrum guide says: "A new Sprint starts immediately after the conclusion of the previous Sprint."

### NEW QUESTION 88

When more teams are working on the same product. How should they go about their definition of done?

- \* Every team must make their own DoD, a meeting should be organised so that the differences are known.
- \* It depends on the product owner
- \* All development teams must have a DoD that makes their combined work releasable.
- \* Every team uses its own. The differences are discussed in a hardening sprint.

The product must be releasable and done must mean the same for all additions to the product. So they must have a DoD that can be combined. There is no hardening sprint.

### NEW QUESTION 89

What event is timeboxed?

- \* Sprint retrospective
- \* Sprint
- \* Daily Scrum
- \* All of these
- \* Sprint planning
- \* Sprint review

### NEW QUESTION 90

How is architecture decided in a scrum team during a project?

- \* The developers emerge architecture as the system is created
- \* The architect works in the early part of each sprint to define the architecture of that sprint
- \* Upfront designs are presented to the developers prior to the first sprint
- \* The architecture cares for itself as code is written and deployed
- \* An architect on the team undertakes all architecture tasks

Architecture emerges as more is created. There are often guidelines and principles in place.

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